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PILOT DETECTION OF SYSTEM FAILURES DURING A LUNAR LANDING TASK IN A MOTION SIMULATOR

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Introduction

Future complex systems, such as those found in piloted aircraft and spacecraft, will undoubtedly utilize significant automation to enhance pilot capabilities and as a barrow of mission scenarios. Off-nominal conditions may arise in the vehicle, such as automation or hardware failures, and the ability of the pilot to correctly synthesize the presented state or system status information to detect failures might utimately influence pilot safety and mission success. Small deviations of failure detection in time-critical tasks can have a large impact on the outcome of a mission. A series of experiments were performed in the NASA Ames Research Center Vertical Motion Simulator (VMS) to investigate the effect of vehicle control mode, motion cues, and failure type on human failure detection performance

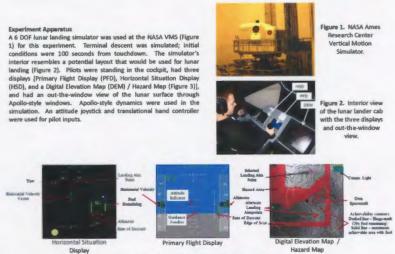


Figure 3. Three displays used for lunar landing

Experiment Design

A within subjects, full factorial design was employed for this experiment. Pilots were initially briefed on the experimental tasks, trained to a specific flying proficiency level, and then performed two data collection sessions in an experiment that lasted approximately five hours. Forty-four data trials (two replicates) were conducted with independent variables of motion cues, control mode, and failure type pseudo-randomized. Each trial lasted 70 seconds; subjects initially performed a landing point designation in autopilot for the first 20 seconds, transitioned into a pre-assigned control mode ((1) autopilot; (2) pitch, roll, and yaw command (TA); or (3) pitch, roll, yaw, and rate of descent command (TA-ROD)], and then flew the vehicle using guidance cues while monitoring on top parkit, role, year, and new or percent comments (IA-RNUJ), and then flew the venicle using guidance cues while monitoring system states for possible system failures (Figure 4). Three failures – (1) thruster failed on, (2) noise in the descent radar, and (3) a fuel leak (Table 2) – were incorporated in the experiment. Only one failure was possible for a given trial and trials with no failures were incorporated (18% rate) to reduce the expectancy of failures. Mental workload was assessed by response times to a secondary task while situational awareness was assessed by pilot callouts of system states during the trials. Both of these measures have been expected where utilized in given into the top these faults are instructed as a secondary task. usly been utilized in pilot-in-the-loop lunar landing simulations [1, 2].

Goals o	f Subject			oint I	1 - L Desig					Hying					Failu	Durh	-	
Primary Task	Null guidance errors in manual control	Trial Timeline	1					1	node	t initi e tran	ated			ndow		1455	Trial	termi
Primary least	Detect and diagnosis		It=0	5	_		_	t=20	2	_		-	(set0	_	-	[e03		_
	system failures	Control	1	A.r.	topik			1			utopil	ot ((Auto), or , and yaw command (TA),				ar	
Secondary Task	Respond to a communications light	Mode	control			Flying in -Pitch, roll, (TA-ROI				sil, y	, yaw, and rate of descent commany					hand		
	Make verbal callouts	Secondary Task		11	2		3	4		5	6	-	7	8	9		10	11
Situation Awareness	(altitude, fuel remaining, DEM landmarks)	Situation	800	002	009	3008	200	400	80%	300	Scan	250	NOL	200	AP .	80%	150	

Figure 4. Timeline of each trial and the placement of all tasks of the subject Table & Bereikle the second share a second share a second

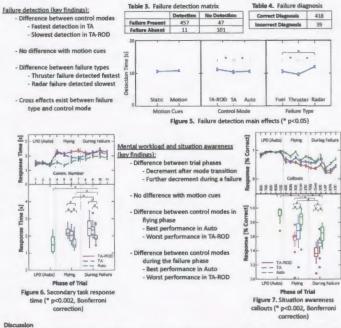
Failure	Description	Primery Cue	Secondary Core			
Thruster Stuck On	One thruster stuck on resulting in a pitch down / roll left vehicle	Unexpected movement in attitude indicator (PFD)	Increase number of necessary control inputs			
	movement Motion Cues	Motion Cues				
Descent Radar Failure	Increased level of noise in altimeter, rate of descent, and horizontal velocity	Unexpected movement in guidance needles (PFD)	increased level of noise in altimeter, rate of descent, and horizontal velocity			
Fuel Leak Increased rate of fuel consumption		Achievability contours shrink at faster rate (DEM)	Fuel gauge decreases at faster rate (PFD, HSD)			

Based on the literature, five hypotheses were formed. Failure detection will be: (1) fastest in the full manual control mode,

 (2) fastest with motion cues, and
(3) fastest for failures occurring in the primary flight display versus a secondary display. In addition, mental workload and situation awareness will:

(4) have a decrement following the mode transition, and(6) have a further decrement when a failure occurs.

Results Fourteen instrument rated pilots (22-32 years old, 13M/1F) with a range of 190-2500 hours total time (40-1500 total instrument time) were recruited from the San Francisco Bay area. All subjects were trained to fly the vehicle with less than 6° RMSE in both pitch and roll and less than 2 R/s in rate of descent. Litency of failure detection was analyzed with a ed hierarchical regression while secondary task response time and situation awareness callouts were analyzed with a Friedman test.



As expected there was a significant difference in detection time between failure types; the thruster failure, which provided a strong deviation in attitude indicator and motion cues was detected fastest. However, the radar failure, which also manifests on the PFD resulted in the slowest detection. This slow detection could be due to subjects (while in manual control) initially interpreting errors in guidance needles as their own poor performance instead of immediately attributing these errors to a failure. Another surprising result was that no significance was found in turning on/off motion cues. When asked about the motion cues post-experiment, several pilots commented that they tried to ignore motion cues and only fly by instrument flight rules. Finally, another surprising result is that the TA control mode resulted in the fastest detection time overall. While it was hypothesized that TA-ROD would result in fastest detection due to subjects being in the control loop, subjects appeared to be highly worked in this control mode at the expense of their ability to detect

Future Work

Results of this experiment give insight into which factors play a role in detecting system failures by experienced pilots. An additional experiment at the Draper fixed-base simulator will utilize an eye tracker to determine (1) pilot resampling and dwell times on failed instruments just prior to failure detection and (2) how the pilot's scan pattern changes with different control mode. These results, along with the VMS results, will be used to inform a human performance model of a lunar lander touchdown task, which will be parametrically analyzed to determine cases most sensitive to failure detection.

Omeos (MIT), Joseica J. Marquase (MASA), Alen Natapoff (MIT), Aaron Johnson (MIT), Scott Reardon (NASA), Maggie Taula (SJSU), and Steve Beard

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